

Appendix –DJConsole RMX2 MIDI Controls



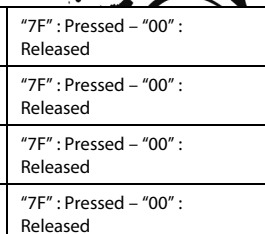
I) Midi In = (Virtual MIDI In) = Message sent by DJConsole Rmx2 to the host

Midi Control	Midi Message	Message Type	Value Description
FX Pad 1 Deck A	9x 01 Value	Button-Velocity	00 > 7F : Slow to Fast Velocity
FX Pad 2 Deck A	9x 02 Value	Button-Velocity	00 > 7F : Slow to Fast Velocity
FX Pad 3 Deck A	9x 03 Value	Button-Velocity	00 > 7F : Slow to Fast Velocity
FX Pad 4 Deck A	9x 04 Value	Button-Velocity	00 > 7F : Slow to Fast Velocity
Sample Pad 1 Deck A	9x 05 Value	Button-Velocity	00 > 7F : Slow to Fast Velocity
Sample Pad 2 Deck A	9x 06 Value	Button-Velocity	00 > 7F : Slow to Fast Velocity
Sample Pad 3 Deck A	9x 07 Value	Button-Velocity	00 > 7F : Slow to Fast Velocity
Sample Pad 4 Deck A	9x 08 Value	Button-Velocity	00 > 7F : Slow to Fast Velocity
Cue Pad 1 Deck A	9x 09 Value	Button-Velocity	00 > 7F : Slow to Fast Velocity
Cue Pad 2 Deck A	9x 0A Value	Button-Velocity	00 > 7F : Slow to Fast Velocity
Cue Pad 3 Deck A	9x 0B Value	Button-Velocity	00 > 7F : Slow to Fast Velocity
Cue Pad 4 Deck A	9x 0C Value	Button-Velocity	00 > 7F : Slow to Fast Velocity
Loop Pad 1 Deck A	9x 0D Value	Button-Velocity	00 > 7F : Slow to Fast Velocity
Loop Pad 2 Deck A	9x 0E Value	Button-Velocity	00 > 7F : Slow to Fast Velocity
Loop Pad 3 Deck A	9x 0F Value	Button-Velocity	00 > 7F : Slow to Fast Velocity
Loop Pad 4 Deck A	9x 10 Value	Button-Velocity	00 > 7F : Slow to Fast Velocity
Shift +FX Pad 1 Deck A	Bx 01 Value	Analog – Coarse (128 values)	00 > 7F : Full Down > Full Up
Shift +FX Pad 2 Deck A	Bx 02 Value	Analog – Coarse (128 values)	00 > 7F : Full Down > Full Up
Shift +FX Pad 3 Deck A	Bx 03 Value	Analog – Coarse (128 values)	00 > 7F : Full Down > Full Up
Shift +FX Pad 4 Deck A	Bx 04 Value	Analog – Coarse (128 values)	00 > 7F : Full Down > Full Up

Shift +Sample Pad 1 Deck A	Bx 05 Value	Analog – Coarse (128 values)	00 > 7F : Full Down > Full Up
Shift +Sample Pad 2 Deck A	Bx 06 Value	Analog – Coarse (128 values)	00 > 7F : Full Down > Full Up
Shift +Sample Pad 3 Deck A	Bx 07 Value	Analog – Coarse (128 values)	00 > 7F : Full Down > Full Up
Shift +Sample Pad 4 Deck A	Bx 08 Value	Analog – Coarse (128 values)	00 > 7F : Full Down > Full Up
Shift +Cue Pad 1 Deck A	Bx 09 Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Shift +Cue Pad 2 Deck A	Bx 0A Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Shift +Cue Pad 3 Deck A	Bx 0B Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Shift +Cue Pad 4 Deck A	Bx 0C Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Shift +Loop Pad 1 Deck A	Bx 0D Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Shift +Loop Pad 2 Deck A	Bx 0E Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Shift +Loop Pad 3 Deck A	Bx 0F Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Shift +Loop Pad 4 Deck A	Bx 10 Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
FX Pad 1 Deck B	9x 11 Value	Button-Velocity	00 > 7F : Slow to Fast Velocity
FX Pad 2 Deck B	9x 12 Value	Button-Velocity	00 > 7F : Slow to Fast Velocity
FX Pad 3 Deck B	9x 13 Value	Button-Velocity	00 > 7F : Slow to Fast Velocity
FX Pad 4 Deck B	9x 14 Value	Button-Velocity	00 > 7F : Slow to Fast Velocity
Sample Pad 1 Deck B	9x 15 Value	Button-Velocity	00 > 7F : Slow to Fast Velocity
Sample Pad 2 Deck B	9x 16 Value	Button-Velocity	00 > 7F : Slow to Fast Velocity
Sample Pad 3 Deck B	9x 17 Value	Button-Velocity	00 > 7F : Slow to Fast Velocity
Sample Pad 4 Deck B	9x 18 Value	Button-Velocity	00 > 7F : Slow to Fast Velocity
Cue Pad 1 Deck B	9x 19 Value	Button-Velocity	00 > 7F : Slow to Fast Velocity

Cue Pad 2 Deck B	9x 1A Value	Button-Velocity	00 > 7F : Slow to Fast Velocity
Cue Pad 3 Deck B	9x 1B Value	Button-Velocity	00 > 7F : Slow to Fast Velocity
Cue Pad 4 Deck B	9x 1C Value	Button-Velocity	00 > 7F : Slow to Fast Velocity
Loop Pad 1 Deck B	9x 1D Value	Button-Velocity	00 > 7F : Slow to Fast Velocity
Loop Pad 2 Deck B	9x 1E Value	Button-Velocity	00 > 7F : Slow to Fast Velocity
Loop Pad 3 Deck B	9x 1F Value	Button-Velocity	00 > 7F : Slow to Fast Velocity
Loop Pad 4 Deck B	9x 20 Value	Button-Velocity	00 > 7F : Slow to Fast Velocity
Shift +FX Pad 1 Deck B	Bx 11 Value	Analog – Coarse (128 values)	00 > 7F : Full Down > Full Up
Shift +FX Pad 2 Deck B	Bx 12 Value	Analog – Coarse (128 values)	00 > 7F : Full Down > Full Up
Shift +FX Pad 3 Deck B	Bx 13 Value	Analog – Coarse (128 values)	00 > 7F : Full Down > Full Up
Shift +FX Pad 4 Deck B	Bx 14 Value	Analog – Coarse (128 values)	00 > 7F : Full Down > Full Up
Shift +Sample Pad 1 Deck B	Bx 15 Value	Analog – Coarse (128 values)	00 > 7F : Full Down > Full Up
Shift +Sample Pad 2 Deck B	Bx 16 Value	Analog – Coarse (128 values)	00 > 7F : Full Down > Full Up
Shift +Sample Pad 3 Deck B	Bx 17 Value	Analog – Coarse (128 values)	00 > 7F : Full Down > Full Up
Shift +Sample Pad 4 Deck B	Bx 18 Value	Analog – Coarse (128 values)	00 > 7F : Full Down > Full Up
Shift +Cue Pad 1 Deck B	Bx 19 Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Shift +Cue Pad 2 Deck B	Bx 1A Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Shift +Cue Pad 3 Deck B	Bx 1B Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Shift +Cue Pad 4 Deck B	Bx 1C Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Shift +Loop Pad 1 Deck B	Bx 1D Value	Button-Toggling Output	"7F" : Pressed – "00" : Released

Shift +Loop Pad 2 Deck B	Bx 1E Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Shift +Loop Pad 3 Deck B	Bx 1F Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Shift +Loop Pad 4 Deck B	Bx 20 Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Play Deck A	9x 21 Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Cue Deck A	9x 22 Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Sync Deck A	9x 23 Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Load Deck A	9x 24 Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Rewind Deck A	9x 26 Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Forward Deck A	9x 27 Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Shift Rewind Deck A	9x 52 Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Shift Forward Deck A	9x 53 Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Kill Treble Deck A	9x 28 Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Kill Medium Deck A	9x 29 Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Kill Bass Deck A	9x 2A Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Source Deck A	9x 2B Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Pitch Bend Minus Deck A	9x 2C Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Pitch Bend Plus Deck A	9x 2D Value	Button-Toggling Output	"7F" : Pressed – "00" : Released



Shift + Pitch Bend Minus Deck A	9x 54 Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Shift Pitch Bend Plus Deck A	9x 55 Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Preview Deck A	9x 2E Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Jog Wheel Pressed Down Deck A	9x 2F Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Play Deck B	9x 32 Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Cue Deck B	9x 33 Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Sync Deck B	9x 34 Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Load Deck B	9x 35 Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Rewind Deck B	9x 37 Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Forward Deck B	9x 38 Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Shift Rewind Deck B	9x 56 Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Shift Forward Deck B	9x 57 Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Kill Treble Deck B	9x 39 Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Kill Medium Deck B	9x 3A Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Kill Bass Deck B	9x 3B Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Source Deck B	9x 3C Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Pitch Bend Minus Deck B	9x 3D Value	Button-Toggling Output	"7F" : Pressed – "00" : Released

Pitch Bend Plus Deck B	9x 3E Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Shift + Pitch Bend Minus Deck B	9x 58 Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Shift Pitch Bend Plus Deck B	9x 59 Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Preview Deck B	9x 3F Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Jog Wheel Pressed Down Deck B	9x 40 Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Files	9x 43 Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Folders	9x 44 Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Up	9x 45 Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Down	9x 46 Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Scratch	9x 47 Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Microphone Talk over	9x 48 Value	Button-Toggling Output	"7F" : Pressed – "00" : Released
Jog Deck A	Bx 30 Value	Incremental – Coarse (128 values)	7F > 40 : CCW Slow>Fast – 01 > 3F : CW Slow>Fast
Jog Deck B	Bx 31 Value	Incremental – Coarse (128 values)	7F > 40 : CCW Slow>Fast – 01 > 3F : CW Slow>Fast
Jog Scratch Deck A	Bx 32 Value	Incremental – Coarse (128 values)	7F > 40 : CCW Slow>Fast – 01 > 3F : CW Slow>Fast
Jog Scratch Deck B	Bx 33 Value	Incremental – Coarse (128 values)	7F > 40 : CCW Slow>Fast – 01 > 3F : CW Slow>Fast
Loop Mode Deck A	Bx 34 Value	Incremental – Coarse (128 values)	7F > 40 : CCW Slow>Fast – 01 > 3F : CW Slow>Fast
Loop Mode Deck B	Bx 35 Value	Incremental – Coarse (128 values)	7F > 40 : CCW Slow>Fast – 01 > 3F : CW Slow>Fast

Fx Mode Deck A	Bx 54 Value	Incremental – Coarse (128 values)	7F > 40 : CCW Slow>Fast – 01 > 3F : CW Slow>Fast
Fx Mode Deck B	Bx 55 Value	Incremental – Coarse (128 values)	7F > 40 : CCW Slow>Fast – 01 > 3F : CW Slow>Fast
Sample Mode Deck A	Bx 56 Value	Incremental – Coarse (128 values)	7F > 40 : CCW Slow>Fast – 01 > 3F : CW Slow>Fast
Sample Mode Deck B	Bx 57 Value	Incremental – Coarse (128 values)	7F > 40 : CCW Slow>Fast – 01 > 3F : CW Slow>Fast
Cue Mode Deck A	Bx 58 Value	Incremental – Coarse (128 values)	7F > 40 : CCW Slow>Fast – 01 > 3F : CW Slow>Fast
Cue Mode Deck B	Bx 59 Value	Incremental – Coarse (128 values)	7F > 40 : CCW Slow>Fast – 01 > 3F : CW Slow>Fast
Shift +Loop Mode Deck A	Bx 5A Value	Incremental – Coarse (128 values)	7F > 40 : CCW Slow>Fast – 01 > 3F : CW Slow>Fast
Shift +Loop Mode Deck B	Bx 5B Value	Incremental – Coarse (128 values)	7F > 40 : CCW Slow>Fast – 01 > 3F : CW Slow>Fast
Shift +Fx Mode Deck A	Bx 5C Value	Incremental – Coarse (128 values)	7F > 40 : CCW Slow>Fast – 01 > 3F : CW Slow>Fast
Shift +Fx Mode Deck B	Bx 5D Value	Incremental – Coarse (128 values)	7F > 40 : CCW Slow>Fast – 01 > 3F : CW Slow>Fast
Shift +Sample Mode Deck A	Bx 5E Value	Incremental – Coarse (128 values)	7F > 40 : CCW Slow>Fast – 01 > 3F : CW Slow>Fast
Shift +Sample Mode Deck B	Bx 5F Value	Incremental – Coarse (128 values)	7F > 40 : CCW Slow>Fast – 01 > 3F : CW Slow>Fast
Shift +Cue Mode Deck A	Bx 60 Value	Incremental – Coarse (128 values)	7F > 40 : CCW Slow>Fast – 01 > 3F : CW Slow>Fast
Shift +Cue Mode Deck B	Bx 61 Value	Incremental – Coarse (128 values)	7F > 40 : CCW Slow>Fast – 01 > 3F : CW Slow>Fast
Pitch fader Deck A MSB	Bx 36 Value	Analog – Coarse (128 values)	00 > 7F : Full Down > Full Up
Pitch fader Deck A LSB	Bx 37 Value	Analog – Coarse (128 values)	00 > 7F : LSByte of PitchDA data
Pitch fader Deck B MSB	Bx 38 Value	Analog – Coarse (128 values)	00 > 7F : Full Down > Full Up

Pitch fader Deck B LSB	Bx 39 Value	Analog – Coarse (128 values)	00 > 7F : LSByte of PitchDB data
Volume fader Deck A MSB	Bx 3A Value	Analog – Coarse (128 values)	00 > 7F : Full Down > Full Up
Volume fader Deck A LSB	Bx 3B Value	Analog – Coarse (128 values)	00 > 7F : LSByte of VOL_DA data
Treble Deck A MSB	Bx 3C Value	Analog – Coarse (128 values)	00 > 7F : Full CW : Full CCW
Treble Deck A LSB	Bx 3D Value	Analog – Coarse (128 values)	00 > 7F : LSByte of TREBLE_DA data
Medium Deck A MSB	Bx 3E Value	Analog – Coarse (128 values)	00 > 7F : Full CW : Full CCW
Medium Deck A LSB	Bx 3F Value	Analog – Coarse (128 values)	00 > 7F : LSByte of MEDIUM_DA data
Bass Deck A MSB	Bx 40 Value	Analog – Coarse (128 values)	00 > 7F : Full CW : Full CCW
Bass Deck A LSB	Bx 41 Value	Analog – Coarse (128 values)	00 > 7F : LSByte of BASS_DA data
Gain Deck A MSB	Bx 42 Value	Analog – Coarse (128 values)	00 > 7F : Full CW : Full CCW
Gain Deck A LSB	Bx 43 Value	Analog – Coarse (128 values)	00 > 7F : LSByte of GAIN_DA data
Main Volume MSB	Bx 44 Value	Analog – Coarse (128 values)	00 > 7F : Full CW : Full CCW
Main Volume LSB	Bx 45 Value	Analog – Coarse (128 values)	00 > 7F : LSByte of MAIN_VOL_DA data
Cue to Mix MSB	Bx 46 Value	Analog – Coarse (128 values)	00 > 7F : Full CW : Full CCW
Cue to Mix LSB	Bx 47 Value	Analog – Coarse (128 values)	00 > 7F : LSByte of CUE2MIX data
Cross fader MSB	Bx 48 Value	Analog – Coarse (128 values)	00 > 7F : Full Left > Full Right
Cross fader LSB	Bx 49 Value	Analog – Coarse (128 values)	00 > 7F : LSByte of XFADER data

Volume fader Deck B MSB	Bx 4A Value	Analog – Coarse (128 values)	00 > 7F : Full Down > Full Up
Volume fader Deck B LSB	Bx 4B Value	Analog – Coarse (128 values)	00 > 7F : LSByte of VOL_DB data
Treble Deck B MSB	Bx 4C Value	Analog – Coarse (128 values)	00 > 7F : Full CW : Full CCW
Treble Deck B LSB	Bx 4D Value	Analog – Coarse (128 values)	00 > 7F : LSByte of TREBLE_DB data
Medium Deck B MSB	Bx 4E Value	Analog – Coarse (128 values)	00 > 7F : Full CW : Full CCW
Medium Deck B LSB	Bx 4F Value	Analog – Coarse (128 values)	00 > 7F : LSByte of MEDIUM_DB data
Bass Deck B MSB	Bx 50 Value	Analog – Coarse (128 values)	00 > 7F : Full CW : Full CCW
Bass Deck B LSB	Bx 51 Value	Analog – Coarse (128 values)	00 > 7F : LSByte of BASS_DB data
Gain Deck B MSB	Bx 52 Value	Analog – Coarse (128 values)	00 > 7F : Full CW : Full CCW
Gain Deck B LSB	Bx 53 Value	Analog – Coarse (128 values)	00 > 7F : LSByte of GAIN_DB data

Notes:

- 1) Values are expressed in hexadecimal base.

"7F" means 127 in decimal base, Value 10 = 16 in decimal base

- 2) x depends on the device MIDI channel (0: MIDI channel 1; 1: MIDI channel 2...).

- 3) Examples

In 9x 0A Value, 9 = Note On/Off MIDI command, x = MIDI channel, 0A = 10 in decimal base

In Bx 23 Value, B = Control Change MIDI command, x = MIDI channel, 23 = 35 in decimal base

- 4) Acronyms

CW: ClockWise

CCW: Counter ClockWise

MSB: Most Significant Byte

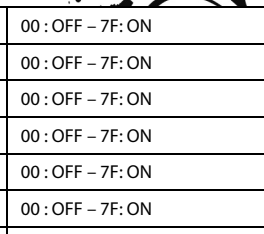
LSB: Least Significant Byte

II) Midi Out = (Virtual MIDI Out) = Message sent by the host to DJConsole Rmx2

Midi Control	Midi Message	Value Description
UpdateAllControls	B0 7F xx	Any value causes all analog controls (faders and potentiometers send their current position)

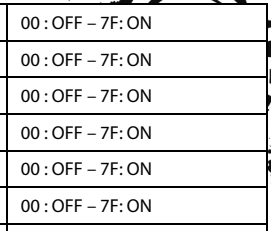
LEDs control on Rmx2

Midi Control	Midi Message	Value Description
FX Pad 1 Deck A	9x 01 Value	00 : OFF – 7F: ON
FX Pad 2 Deck A	9x 02 Value	00 : OFF – 7F: ON
FX Pad 3 Deck A	9x 03 Value	00 : OFF – 7F: ON
FX Pad 4 Deck A	9x 04 Value	00 : OFF – 7F: ON
Sample Pad 1 Deck A	9x 05 Value	00 : OFF – 7F: ON
Sample Pad 2 Deck A	9x 06 Value	00 : OFF – 7F: ON
Sample Pad 3 Deck A	9x 07 Value	00 : OFF – 7F: ON
Sample Pad 4 Deck A	9x 08 Value	00 : OFF – 7F: ON
Cue Pad 1 Deck A	9x 09 Value	00 : OFF – 7F: ON
Cue Pad 2 Deck A	9x 0A Value	00 : OFF – 7F: ON
Cue Pad 3 Deck A	9x 0B Value	00 : OFF – 7F: ON
Cue Pad 4 Deck A	9x 0C Value	00 : OFF – 7F: ON
Loop Pad 1 Deck A	9x 0D Value	00 : OFF – 7F: ON
Loop Pad 2 Deck A	9x 0E Value	00 : OFF – 7F: ON
Loop Pad 3 Deck A	9x 0F Value	00 : OFF – 7F: ON
Loop Pad 4 Deck A	9x 10 Value	00 : OFF – 7F: ON
Shift +FX Pad 1 Deck A	Bx 01 Value	00 : OFF – 7F: ON
Shift +FX Pad 2 Deck A	Bx 02 Value	00 : OFF – 7F: ON
Shift +FX Pad 3 Deck A	Bx 03 Value	00 : OFF – 7F: ON
Shift +FX Pad 4 Deck A	Bx 04 Value	00 : OFF – 7F: ON
Shift +Sample Pad 1 Deck A	Bx 05 Value	00 : OFF – 7F: ON
Shift +Sample Pad 2 Deck A	Bx 06 Value	00 : OFF – 7F: ON
Shift +Sample Pad 3 Deck A	Bx 07 Value	00 : OFF – 7F: ON
Shift +Sample Pad 4 Deck A	Bx 08 Value	00 : OFF – 7F: ON
Shift +Cue Pad 1 Deck A	Bx 09 Value	00 : OFF – 7F: ON
Shift +Cue Pad 2 Deck A	Bx 0A Value	00 : OFF – 7F: ON



Shift +Cue Pad 3 Deck A	Bx 0B Value	00 : OFF – 7F: ON
Shift +Cue Pad 4 Deck A	Bx 0C Value	00 : OFF – 7F: ON
Shift +Loop Pad 1 Deck A	Bx 0D Value	00 : OFF – 7F: ON
Shift +Loop Pad 2 Deck A	Bx 0E Value	00 : OFF – 7F: ON
Shift +Loop Pad 3 Deck A	Bx 0F Value	00 : OFF – 7F: ON
Shift +Loop Pad 4 Deck A	Bx 10 Value	00 : OFF – 7F: ON
FX Pad 1 Deck B	9x 11 Value	00 : OFF – 7F: ON
FX Pad 2 Deck B	9x 12 Value	00 : OFF – 7F: ON
FX Pad 3 Deck B	9x 13 Value	00 : OFF – 7F: ON
FX Pad 4 Deck B	9x 14 Value	00 : OFF – 7F: ON
Sample Pad 1 Deck B	9x 15 Value	00 : OFF – 7F: ON
Sample Pad 2 Deck B	9x 16 Value	00 : OFF – 7F: ON
Sample Pad 3 Deck B	9x 17 Value	00 : OFF – 7F: ON
Sample Pad 4 Deck B	9x 18 Value	00 : OFF – 7F: ON
Cue Pad 1 Deck B	9x 19 Value	00 : OFF – 7F: ON
Cue Pad 2 Deck B	9x 1A Value	00 : OFF – 7F: ON
Cue Pad 3 Deck B	9x 1B Value	00 : OFF – 7F: ON
Cue Pad 4 Deck B	9x 1C Value	00 : OFF – 7F: ON
Loop Pad 1 Deck B	9x 1D Value	00 : OFF – 7F: ON
Loop Pad 2 Deck B	9x 1E Value	00 : OFF – 7F: ON
Loop Pad 3 Deck B	9x 1F Value	00 : OFF – 7F: ON
Loop Pad 4 Deck B	9x 20 Value	00 : OFF – 7F: ON
Shift +FX Pad 1 Deck B	Bx 11 Value	00 : OFF – 7F: ON
Shift +FX Pad 2 Deck B	Bx 12 Value	00 : OFF – 7F: ON
Shift +FX Pad 3 Deck B	Bx 13 Value	00 : OFF – 7F: ON
Shift +FX Pad 4 Deck B	Bx 14 Value	00 : OFF – 7F: ON
Shift +Sample Pad 1 Deck B	Bx 15 Value	00 : OFF – 7F: ON
Shift +Sample Pad 2 Deck B	Bx 16 Value	00 : OFF – 7F: ON

Shift +Sample Pad 3 Deck B	Bx 17 Value	00 : OFF – 7F: ON
Shift +Sample Pad 4 Deck B	Bx 18 Value	00 : OFF – 7F: ON
Shift +Cue Pad 1 Deck B	Bx 19 Value	00 : OFF – 7F: ON
Shift +Cue Pad 2 Deck B	Bx 1A Value	00 : OFF – 7F: ON
Shift +Cue Pad 3 Deck B	Bx 1B Value	00 : OFF – 7F: ON
Shift +Cue Pad 4 Deck B	Bx 1C Value	00 : OFF – 7F: ON
Shift +Loop Pad 1 Deck B	Bx 1D Value	00 : OFF – 7F: ON
Shift +Loop Pad 2 Deck B	Bx 1E Value	00 : OFF – 7F: ON
Shift +Loop Pad 3 Deck B	Bx 1F Value	00 : OFF – 7F: ON
Shift +Loop Pad 4 Deck B	Bx 20 Value	00 : OFF – 7F: ON
Play Deck A	9x 21 Value	00 : OFF – 7F: ON
Cue Deck A	9x 22 Value	00 : OFF – 7F: ON
Sync Deck A	9x 23 Value	00 : OFF – 7F: ON
Kill Treble Deck A	9x 28 Value	00 : OFF – 7F: ON
Kill Medium Deck A	9x 29 Value	00 : OFF – 7F: ON
Kill Bass Deck A	9x 2A Value	00 : OFF – 7F: ON
Source Deck A	9x 2B Value	00 : OFF – 7F: ON
Preview Deck A	9x 2E Value	00 : OFF – 7F: ON
Jog Pressed Down Deck A	9x 2F Value	00 : OFF – 7F: ON
Play Deck B	9x 32 Value	00 : OFF – 7F: ON
Cue Deck B	9x 33 Value	00 : OFF – 7F: ON
Sync Deck B	9x 34 Value	00 : OFF – 7F: ON
Kill Treble Deck B	9x 39 Value	00 : OFF – 7F: ON
Kill Medium Deck B	9x 3A Value	00 : OFF – 7F: ON
Kill Bass Deck B	9x 3B Value	00 : OFF – 7F: ON
Source Deck B	9x 3C Value	00 : OFF – 7F: ON
Preview Deck B	9x 3F Value	00 : OFF – 7F: ON
Jog Pressed Down Deck B	9x 40 Value	00 : OFF – 7F: ON



Files	9x 43 Value	00 : OFF – 7F: ON
Folders	9x 44 Value	00 : OFF – 7F: ON
Scratch	9x 47 Value	00 : OFF – 7F: ON
Volume Fader View Meter Deck A LED 1	9x 49 Value	00 : OFF – 7F: ON
Volume Fader View Meter Deck A LED 2	9x 4A Value	00 : OFF – 7F: ON
Volume Fader View Meter Deck A LED 3	9x 4B Value	00 : OFF – 7F: ON
Volume Fader View Meter Deck A LED 4	9x 4C Value	00 : OFF – 7F: ON
Volume Fader View Meter Deck A LED 5	9x 4D Value	00 : OFF – 7F: ON
Volume Fader View Meter Deck A LED 6	9x 4E Value	00 : OFF – 7F: ON
Volume Fader View Meter Deck B LED 1	9x 4F Value	00 : OFF – 7F: ON
Volume Fader View Meter Deck B LED 2	9x 50 Value	00 : OFF – 7F: ON
Volume Fader View Meter Deck B LED 3	9x 51 Value	00 : OFF – 7F: ON
Volume Fader View Meter Deck B LED 4	9x 52 Value	00 : OFF – 7F: ON
Volume Fader View Meter Deck B LED 5	9x 53 Value	00 : OFF – 7F: ON
Volume Fader View Meter Deck B LED 6	9x 54 Value	00 : OFF – 7F: ON